1D PONG HELP

Press the top button to start a game.
Use the **MODE** and **SELECT** buttons to change difficulty using this guide:

STRIP LENGTH (standard 4m strip = **240** LEDs) – choose from 100-300.

SPEED (at start)   = 0 (slow) - 9 (start very fast)
ACCELERATION (after each hit) = 0 (doesn't speed up) - 9 (extreme speed up)
LIMIT (max speed)   = 0 (slowest) - 9 (no limit to speed!)

SIMPLIFY 1 (player 1 LEFT)   = 0 hardest - 9 easiest (see below)
SIMPLIFY 2 (player 2 RIGHT)   = 0 hardest - 9 easiest

0 – No simplification

1 – 70% Ball speed (when approaching you)
2 – 60% Ball speed (when approaching you)
3 – 50% Ball speed (when approaching you)

4 – 40% Ball speed (when approaching you - also can mash the bat button)
5 – 30% Ball speed (when approaching you - also can mash the bat button)
6 – 20% Ball speed (when approaching you - also can mash the bat button)
7 – 10% Ball speed (when approaching you - also can mash the bat button)

8 - 100% Ball speed (but can hold bat as if it were a brick wall)
9 - 100% Ball speed (auto-return if don't press switch)