

From AbleData [2017]

ONE-HAND OPERATED TURBO JOYSTICK FOR NINTENDO

--- DISCONTINUED. (Verified 05/2008) RETAINED IN DATABASE FOR REFERENCE. --- The One-Hand Operated Turbo Joystick for Nintendo is a joystick designed to enable persons with the use of a hand or the mouth to operate the Nintendo and Genesis systems. The joystick is mounted on a base which can be secured to a table. A flexible stand holds the sip/puff tube in an accessible position. A turbo switch gives rapid fire capability for A and B buttons by means of pneumatic controls, and a lever for the Start and Select functions. The units plug directly into the Nintendo game system without modification and have a standard Nintendo plug so that a friend can join in and help with difficult game situations.

Notes: Adapter cables for both joystick models are available for Genesis (\$29), Sega (\$10), or Atari (\$10).

Price: Contact manufacturer.

This product record was updated on January 18, 2001.

This product is available from:

Manufacturer:

KYE (Formerly KY Enterprises)

12 Mathew Bird Circle
Bozeman, Montana 59715
United States

Telephone: 406-586-2376.

Fax: 646/304-6904.

Web: <http://www.quadcontrol.com>.

Email: KenYankelevitz@msn.com.

TEAM XTREME

--- DISCONTINUED. (Verified 03/2009) RETAINED IN DATABASE FOR REFERENCE. --- Team Xtreme is a modified game controller designed to enable individuals with upper extremity disabilities to play video games on Nintendo game systems. The unit plugs into the Nintendo system and enables the player to independently play the video games using up to five switches (not included). Individuals who can operate one single switch can play independently. Each switch can be set up to individually control any key found on the standard game controller and a single switch can also be set up to control two or more keys simultaneously, allowing two functions, such as moving up and to the right, to be accomplished at the same time. The switches also can be set up to function in four modes: momentary (the controller key is active only while the switch is pressed), on-off or latch (pressing the switch once activates the key which remains active until the switch is pressed again), repeat

(pressing and holding the switch causes rapid-fire activation of the controller key being operated), and off (turns a switch off without having to disconnect it). A standard game controller can also be plugged into the unit to allow another individual to be "teamed" with the player to provide assistance when needed; the actions of the teamed players are treated as a single player by the game system. A switch on the front of the unit determines whether the teamed player can assist with all actions or only with those not currently being activated by the primary player. The unit also features a nine-pin connector, enabling commercially available joysticks or ganged switches to be used to control player input in addition to four individual switches. The self-contained controller enclosure is made of ABS plastic, has rounded corners for safety, is latex free, and features a polycarbonate overlay with labels, graphics, and instructions. Other features include built-in factory diagnostics, built-in factory set up and initialization, a built-in quick set-up operation which enables one-handed player set up, a built-in check operation to review each player's set up, and normal operation which enables standard game play. The LED indicators indicate the current switch set up in check mode, designate the new switch configuration in set up mode, and indicate the active/inactive state of the player's switches in normal mode. Team Xtreme is available in models for Nintendo 64, the NES Entertainment System, and Super NES. The controller can be purchased individually or with a game system. A 20-minute set-up and operation video and an owner's manual are included with each unit. **POWER:** Powered by the game system. **OPTIONS:** An introductory video is available at an additional cost. **WEIGHT:** One pound. **WARRANTY:** Guaranteed free of defects in materials and workmanship for one year from date of purchase.

Notes: Nintendo, Super NES, and NES are registered trademarks of Nintendo. ** Team Xtreme is a trademark of Pathways Development Group Inc. ** A free seven-minute informational video is available from the manufacturer.

Price: 297.00.

This product record was updated on March 16, 2009.

This product is available from:

Manufacturer:

Pathways Development Group Inc.

17409 57th Avenue West
Lynwood, Washington 98037
United States

Telephone: 877-742-4604 or 425-742-4674.

Fax: 425-745-9279.

Web: <http://www.pathwaysdg.com>.

Email: pdg@pathwaysdg.com.

[Link to more products from Pathways Development Group Inc.](#)

TWO-HAND-OPERATED JOYSTICK FOR NINTENDO

--- DISCONTINUED. (Verified 05/2008) RETAINED IN DATABASE FOR REFERENCE. ---
The Two-Hand-Operated Joystick for Nintendo is designed to allow people with limited use of both hands to operate the Nintendo games. The device is a modified NES Advantage joystick with turbo rapid fire and remote A and B buttons.

Notes: Shipping & handling and California sales tax not included in price listed.

Price: Contact manufacturer.

This product record was updated on May 21, 2008.

This product is available from:

Manufacturer:

KYE (Formerly KY Enterprises)

12 Mathew Bird Circle
Bozeman, Montana 59715
United States

Telephone: 406-586-2376.

Fax: 646/304-6904.

Web: <http://www.quadcontrol.com>.

Email: KenYankelevitz@msn.com.

[Link to more products from KYE \(Formerly KY Enterprises\)](#)

ALSO Via AbleData <http://abledata.com/> [2011 SEARCH]

Ezra:

DISCONTINUED. (Verified 05/2008) RETAINED IN DATABASE FOR REFERENCE. EZRA is an environmental control system that can be operated by a single switch, a puff/sip (pneumatic) switch, or a button switch. The EZRA base unit (\$950) can control television and radio (radio is built-in), turn lights and appliances on and off, control a VCR, and unlock an electric door. The unit can also control an electric bed, control an intercom system, make a phone call, control a compact disk player, and access a 50-word phrase list for non-verbal individuals with additional units. Another option is to use a Universal Remote (\$100), which does not require having the TV, VCR, and cable remotes modified (these will be modified at no additional cost). The system is menu driven, with the list of options displayed on a TV screen with an arrow that constantly moves down the list at the speed selected by the user. POWER: 120 volt AC. DIMENSIONS: 19 x 4 x 14 inches. WARRANTY: 90-day warranty; 30-day moneyback guarantee (less shipping costs).

Price 501 To 1000 Dollars

Price 1001 To 5000 Dollars

Fingertip Controller

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DISCONTINUED. (Verified 06/93) RETAINED IN DATABASE FOR REFERENCE. FingerTip Controller includes five soft-touch buttons which simulate the action of a standard joystick to control screen movement in four directions, with the fifth button to fire or initiate action. A left hand model of the controller is available. The FingerTip Controller is connected to the computers with a 9-pin DIN jack. COMPATIBILITY: For use on Apple II, Atari (some or all models), Commodore 64, and NEC (some or all models) computers.

Price Check

Price: 15.00 as of: 10/02/1997

Mouth Operated Controller For Quads

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DISCONTINUED. (Verified 06/93) RETAINED IN DATABASE FOR REFERENCE. Mouth Operated Controller for Quads is an alternative joystick that requires only 1 ounce of pressure for activation. The user moves a lever with his tongue in order to execute joystick movements and sips and puffs on a tube in order to operate the fire, reset, and game select buttons. The system functions as a directional control that keeps rate constant and can change direction. The system is fully compatible with the Atari computers; some modifications must be made for some of the other computers. These can be done by KY Enterprises for the cost of postage, or KY Enterprises will send instructions. Contact manufacturer for further information. COMPATIBILITY: For use on Apple II, Atari (some or all models), and Commodore (some or all models) computers.

Price Check

Price: 50.00 as of: 10/02/1997

One-Hand Operated Turbo Joystick For Nintendo

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DISCONTINUED. (Verified 05/2008) RETAINED IN DATABASE FOR REFERENCE. The One-Hand Operated Turbo Joystick for Nintendo is a joystick designed to enable persons with the use of a hand or the mouth to operate the Nintendo and Genesis systems. The joystick is mounted on a base which can be secured to a table. A flexible stand holds the sip/puff tube in an accessible position. A turbo switch gives rapid fire capability for A and B buttons by means of pneumatic controls, and a lever for the Start and Select functions. The units plug directly into the Nintendo game system without modification and have a standard Nintendo plug so that a friend can join in and help with difficult game situations.

Portable Self Contained Video Game Unit

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DISCONTINUED. (Verified 06/93) RETAINED IN DATABASE FOR REFERENCE. Video game unit integrates Atari video game system, TV and controls for joystick, paddle, game select and reset, and game difficulty levels.

400 up Dollars (Price check 8/4/2002)

Turbo Sip/puff Joystick For Nintendo

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DISCONTINUED. (Verified 05/2008) RETAINED IN DATABASE FOR REFERENCE. The Turbo Sip/Puff Joystick for Nintendo is a modified game controller that allows the joystick to be mouth operated by people with disabilities. To use, the user's mouth is placed over a lollipop shaped plastic disk. Head movement is required to operate the joystick and to push the start/select lever switch. The Turbo and reset switches are included. Turbo gives the user rapid fire mode for the A and B switches. To make the reset switch work, two wires to the circuit board of the Nintendo game must be soldered. The joystick is mounted on a stand which can be secured to a table or wheelchair tray. Instructions are included. DIMENSIONS: 4 x 4 inches. WEIGHT: 1 pound.

Tongue Controller

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DISCONTINUED. (Verified 06/93) RETAINED IN DATABASE FOR REFERENCE. Tongue controller is a modified telephone touch pad which includes four directional switches to control screen movement, and action, reset, and select switches. The Tongue Controller connects to the computer with a 9-pin DIN jack, and requires an activation pressure of 0.5 oz. to trigger the switch. COMPATIBILITY: For use on Apple II, Atari (some or all models), Commodore 64, and NEC (some or all models) computers.

Price Check

Price: 40.00 as of: 10/02/1997

Two-Hand-Operated Joystick For Nintendo

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Video Game Controllers.

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DISCONTINUED. (Verified 06/93) RETAINED IN DATABASE FOR REFERENCE. Mouth operated video game controllers for use by quadriplegics. Interface with the Atari video game system. Operates game select, reset, paddle, joystick and game difficulty switches. Several models available for mouth operation: soft touch buttons, puff switches, joysticks. Mounting stand brings controls to correct height. Hand/wrist controls available. Multi-game board allows remote selection of cartridges, pushbutton switch changes the game

Price 150 Dollars