

# BOMBS AWAY!\*

## GAME PROGRAM INSTRUCTIONS

Model CX-2602



# ATARI<sup>®</sup>



A Warner Communications Company

ATARI, INC., Consumer Division  
1195 Borregas Ave., Sunnyvale, CA 94086

\* Trademark of Meadows Games 1976

C011402 02

# Bombs away!

featuring  
**drop  
zone 4**\*



## HOW TO PLAY

You are a sea-bomber flying above a flotilla of "enemy" targets. Use your red button to drop 15 bombs. Attack or turn your back on war, throwing your bombs away. It's up to you to decide!

## CONSOLE CONTROLS

Change the game style using the left difficulty switch. Choose between Drop Zone 4\* ("a" position) or Bombs Away!\* ("b" position).

Use the right difficulty switch for flashing explosions OFF ("a" position) or ON ("b" position).

## CONTROLLER ACTION

To drop bombs, press the red button or push the joystick in any direction. When all your bombs have been dropped, press again to start a new game.

# SCORING



1 POINT



2 POINTS



4 POINTS

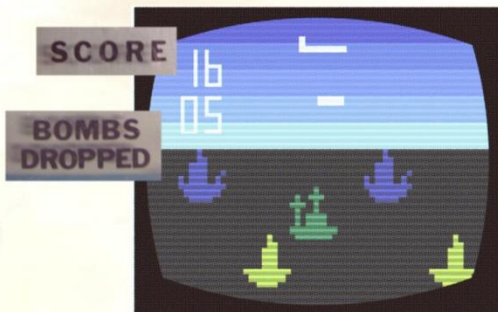


Fig. A - Bombs Away!\* Game Playfield

Top blue targets = 1 point. Middle green targets = 2 points.  
Bottom yellow targets = 4 points. The sea = 0 points.  
The game speeds up at 20 points and again at 30.

War Bonus: Score 40 points for 10 extra bombs.

Peace Bonus: Score 0 points for an award sequence.

# DIFFICULTY

Use the GAME SELECT switch to choose from three different game variations.

1 = Original

2 = Fast

3 = Children's Mode



**SPECIAL  
FEATURE**

GAME 3 plays at a slower and easier speed for young children and bombs can be recalled. As children become skilled at this level, they should try the more difficult game variations, starting with GAME 1.

# CREDITS



**Drop Zone 4\* and Bombs Away!\* by David Main**  
**Atari VCS version by William Pilgrim and Barrie Ellis**  
**Cover art by Don Feight, Feight Studios**

Thanks to: David Main, Atari Consumer Division, Don Feight, Etherbrian, Dale Oxley, Martin Lawes, Andy Welburn, Colin McDonnell and Packrat Video Games.

Drop Zone 4 is the first commercial video game featuring a peace mode, and the first playable with a single button.

Coming soon for 1978: One Switch 100. The history of one switch games and accessible gaming.

**Meadows**

Drop Zone 4 and Bombs Away: © Meadows Games 1975, 1976, 1977

\*Indicates Trademark of Meadows Games  
used by ATARI under license

Printed in the USA Rev 1